

Worksheet 9 – Stave Two: Fan, the Fezziwigs and Belle

Recall: Lectures 1-9

Put these events from Stave One in the correct order, to see how much you remember.

- a) Two Charity Men visit and Scrooge refuses to give them any money.
- b) The narrator tells us Marley is dead.
- c) Marley says Scrooge will end up the same as him if he doesn't change and that Scrooge will be visited by three spirits who are the only chance Scrooge has of saving himself.
- d) Fred, Scrooge's nephew arrives to wish him Merry Christmas and to invite him to spend Christmas with him but Scrooge refuses rudely.
- e) Scrooge arrives home and sees the face of Jacob Marley in the door knocker.
- f) Scrooge is in his counting house – it's Christmas eve and he and his clerk Bob Cratchit are still working.
- g) The ghost of Jacob Marley appears – he is wrapped in heavy chains and is doomed to wandering the earth.

Analysis

1. 'You get the whole character in four words' (Prof. McRae).

In came Mrs Fezziwig, one vast substantial smile.

Write your own description of the characters below, summing up their personalities in just four words:

Ebenezer Scrooge

Jacob Marley

Bob Cratchit

Fan

2. In Lecture 9, Prof. McRae states that *A Christmas Carol* is 'not necessarily a ghost story...one of the great things about this story is the retrieving of memory'. To what extent do you agree that *A Christmas Carol* is more about memories than ghosts?

Make a mind map in response to this question. At the end of creating the mind map, decide what your overall response is and why.

Evaluation

3. Dialogue plays a crucial role in how Dickens conveys characters' relationships and personalities in *A Christmas Carol*. We often learn as much about characters from their conversations as we do from their actions.

Imagine that, like Marley's Ghost, Fezziwig's Ghost comes to haunt Scrooge. Write a page of dialogue that might occur between them.

Consider:

- *What you already know about Scrooge and Fezziwig.*

- *What advice Fezziwig might give Scrooge.*
- *How Scrooge could learn from Fezziwig's treatment of his workers.*

Glossary

- **Nostalgia** – a sentimental longing or wistful affection for a period in the past.
- **Substantial** – of considerable importance, size, or worth.
- **Dialogue** – a conversation between characters in a story.